

LIVIA NGUYEN

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🌐 www.livianguyen.com

📍 Toronto, Canada

HONOURS & AWARDS

- **Wendy M. Kates Award**
NavEDI, Master's
Research Project (2023)
- **Vesalian Scholar
Scholarship**
NavEDI, Master's
Research Project (2023)
- **Degree Honour:
Summa Cum Laude**
McMaster University (2020)
- **3rd Place in the Esri
Canada Centre of
Excellence in GIS
App Challenge**
MapMasters Team,
McMaster University (2020)
- **Dean's Honour List**
McMaster University
(2016-2020)

SOFTWARE

- Adobe After Effects
- Adobe Illustrator
- Adobe InDesign
- Adobe Photoshop
- Autodesk Maya
- Cinema 4D
- Figma
- Procreate
- Unity
- ZBrush

SOFT SKILLS

- Collaboration
- Critical thinking
- Organization
- Scientific literacy
- Time management

EDUCATION

- **Master of Science in Biomedical Communications**
University of Toronto (Toronto, ON) | *Sept 2021 - Sept 2023*
CGPA: 4.0
- **Certificate in Biomedical Visualization and Communication**
University of British Columbia (Vancouver, BC) | *Jan 2021 - Dec 2021*
- **Honours Bachelor of Science, Life Sciences, minor in GIS**
McMaster University (Hamilton, ON) | *Sept 2016 - June 2020*
CGPA: 3.9

EXPERIENCE

- **Digital Anatomy Education Resource Developer**
University of Toronto (Toronto, ON) | *June 2022 - Sept 2023*
 - Assist with the design of digital interactive educational resources for learning human anatomy in collaboration with undergraduate students
 - Develop 2D/3D assets and gamified learning tasks for the resource
- **Institute of Medical Science (IMS) Magazine Designer**
University of Toronto (Toronto, ON) | *July 2022 - Sept 2023*
 - Create illustrations and design spreads for various articles in the University of Toronto's IMS Magazine
- **Scientific Illustrator**
McMaster University (Hamilton, ON) | *Sept 2019 - Dec 2021*
 - Created illustrations and visual presentation materials for use in bioarchaeology textbooks and research projects
 - Developed visual learning aids depicting various pathogens for an undergraduate life science course on global human health

EXTRA-CURRICULARS

- **Vesalius Trust-A-Thon Challenge Participant**
Vesalius Trust | *Sept 2021 & 2022*
 - Developed the UI along with 2D/3D assets for *Floresta*, an interactive visual narrative promoting the importance of healthy sleeping habits
 - Illustrated storyboards and final rendered panels for *Postdemic*, a narrative comic on moving forward from the COVID-19 pandemic
- **Arts Program Volunteer**
McMaster Arts for Children | *Sept 2017 - April 2020*
 - Facilitated arts & crafts sessions for children (ages 7-14) in local elementary schools to promote creativity amongst youth
- **Executive Arts Member**
McMaster Science Society Arts Committee | *Sept 2017 - April 2018*
 - Organized events aimed at showcasing the artistic talents of students within the Faculty of Science